AN11402

How to implement the ICODE ILT anti-collision Rev. 1.0 — 23 October 2013

Application note COMPANY PUBLIC

Document information

Info	Content
Keywords	CLEV663B, ICODE ILT, anti-collision
Abstract	This application note describes how to implement and use the ICDOE ILT anti-collision on the CLEV663B.



How to implement the ICODE ILT anti-collision

Revision history

Rev	Date	Description
1.0	20131023	First release

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How to implement the ICODE ILT anti-collision

1. Introduction

1.1 Scope

This application note will guide you through a step by step manual to implement the anticollision feature for the ICODE ILT transponder IC on CLEV663 or CLEV610 Blueboard.

1.1.1 What you need

CLEV663B or CLEV610B (Blueboard)

LPCXpresso board - LPC1115

NXP Reader Library 2.1 - http://www.nxp.com/documents/software/200312.zip

RC663 Polling Example - http://www.nxp.com/documents/software/233812.zip

2. Step by step manual

2.1 Switching to SPI

As a first step you have to change the interface from I2C to SPI at the blueboard itself and in the SW (RC663 Polling example)

- The HW changes which must be done are documented in the "Quick Start Up Guide RC663 Blueboard"
 - http://www.nxp.com/documents/application_note/AN11211.pdf
- 2. In the RC663 Polling example you have to change the comment lines:
 - a. In \RC663-Polling\src\phSubBal\include\RegCtl_I2cHw.h comment line 26 //#define I2C_USED
 - b. In \RC663-Polling\src\phSubBal\include\RegCtl_SpiHw.h comment line 29 #define SPI_USED
- 3. Start the changed RC663 Polling example

2.2 Replacing the NXP Reader Lib

- 1. Make a local copy of the following files from the NXP Reader lib:
- RC663-Polling\src\NxpRdLib_PublicRelease\comps\phbalReg\src\Stub
- RC663-Polling\src\NxpRdLib_PublicRelease\comps\phhalHW\src\Rc663\phhalHw_Rc663.c
- RC663-Polling\src\NxpRdLib_PublicRelease\comps\phhalHW\src\Rc663\phhalHw_Rc663_In t.c.
- 2. Close the LPCXpresso and and delete the complete NXP Reader Lib from the Project Directory. ("NxpRdLib_PublicRelease" in "\RC663-Polling\src)
- 3. Copy the NXP Reader Lib 2.1 in the project directory
- 4. Delete the Example folder ("ex") from \RC663-Polling\src\NxpRdLib_PublicRelease

How to implement the ICODE ILT anti-collision

- Replace the "Stub" folder in \RC663-Polling\src\NxpRdLib_PublicRelease\comps\phbalReg\src\Stub with the old one (Step 1)
- 6. Replace the file \RC663-

Polling\src\NxpRdLib_PublicRelease\comps\phhalHw\src\Rc663\phhalHw_Rc663.c with the old one (Step 1)

7. Replace the file \RC663-

Polling\src\NxpRdLib_PublicRelease\comps\phhalHw\src\Rc663\phhalHw_Rc663_Int.c with the old one (Step 1)

- 8. Open LPCXpresso again and refresh your project
- 9. Following comment lines must be changed
 - In "\RC663-Polling\src\NxpRdLib_PublicRelease\types\ph_TypeDefs.h" comment the Line 46

```
//typedef unsigned char uint8_t;
and the Line 76
//typedef char int8_t;
and include <stdint.h> in the file
#include <stdint.h>
```

2. In "\RC663-Polling\src\NxpRdLib_PublicRelease\types\ph_NxpBuild.h" comment line 46-50

```
//#define NXPBUILD PHBAL REG SERIALWIN
//#define NXPBUILD__PHBAL_REG_PCSCWIN
//#define NXPBUILD PHBAL REG
//#define NXPBUILD PHBAL REG PIPELIN
//#define NXPBUILD PHBAL REG SOCKETWIN
comment line 63-67 and 69
//#define NXPBUILD PHHAL HW RC523
//#define NXPBUILD PHHAL HW RD70X
//#define NXPBUILD PHHAL HW RC632
//#define NXPBUILD__PHHAL_HW_RDCARDSIM
//#define NXPBUILD__PHHAL_HW_CALLBACK
//#define NXPBUILD PHHAL HW RD710
comment line 84, 85, 104, 114, 125, 232, 242 and 244
//#define NXPBUILD__PHPAL_I14443P3A_RD70X
//#define NXPBUILD PHPAL I14443P3A RD710
//#define NXPBUILD PHPAL I14443P4A RD710
//#define NXPBUILD__PHPAL_I14443P4_RD710
//#define NXPBUILD__PHPAL_MIFARE_RD710
//#define NXPBUILD__PH_KEYSTORE_RC632
//#define NXPBUILD__PH_KEYSTORE_RD710
comment line 255
//#define NXPBUILD PH LOG
```

 In \RC663-Polling\src\phSubBal\src\RegCtl_SpiHw.c on line 425 replace 0x0A with 0x01

```
LPC_SYSCON->SSPOCLKDIV = 0x01;
```

Now if you add #define DEBUG_MESSAGE 1 in your main.c, you should again be able to run the polling example and detect 15693 tags.

2.3 Editing the ISO18000-3.3 protocol

In \RC663-

Polling\src\NxpRdLib_PublicRelease\comps\phpall18000p3m3\src\Sw\phpall18000p3m3 Sw.c:

How to implement the ICODE ILT anti-collision

1. comment line 94 - 97

```
/* Set Frame Sync */
//PH_CHECK_SUCCESS_FCT(statusTmp, phhalHw_SetConfig(
// pDataParams->pHalDataParams,
// PHHAL_HW_CONFIG_FRAME_SYNC,
// 0));
```

2. At line 98 (before the exchange) add following lines:

3. At line 361 extend the T1 + T3 timeout by 10 us:

4. At line 516 extend the T1 + T3 timeout by 10 us:

5. At line 524(before the exchange) add following line:

6. At line 618 extend the T1 + T3 timeout by 10 us:

7. At line 969 (before the exchange) add following lines:

8. At line 989 (before the exchange) add following lines:

```
uint8_t bReg;
phhalHw_ReadRegister(pDataParams->pHalDataParams,
```

AN11402

```
PHHAL_HW_RC663_REG_TXDATANUM, &bReg);
phhalHw_WriteRegister(pDataParams->pHalDataParams,
    PHHAL_HW_RC663_REG_TXDATANUM, (bReg & ~0x7) | bBitLength);
```

How to implement the ICODE ILT anti-collision

2.4 Implementation of the anti-collision

- 1. Add #include <phpalI18000p3m3.h> to your main.c
- 2. Add following function to your main.c, before your main function, or make a forward declaration:

```
uint8 t I180003m3Anticollision(void *pHal)
  uint8 t bCRC[200][14];
  phStatus t status = PH ERR SUCCESS;
  phpalI18000p3m3 Sw DataParams t palI180003m3;
  uint8 t pStore[20];
  uint8 t * pBuffer;
  uint16 t len;
  uint8_t coll = 0;
  uint8_t successes = 0;
  uint8 t timeouts = 0;
  uint8 t bQ = 1;
  uint8 t bi;
  //Initial I180003m3
  status = phpalI18000p3m3 Sw Init(&palI180003m3,
      sizeof(phpalI18000p3m3 Sw DataParams t), pHal);
  //Applay protocollsetting
  status = phhalHw_ApplyProtocolSettings(pHal, PHHAL_HW_CARDTYPE_I18000P3M3);
  // make as many rounds as there are responding tags
  for (timeouts = 0; timeouts != (1 << b0);)</pre>
    timeouts = 0;
    // if more than 50% of the slots was timeouts inc slots
    if ((coll / (1 << bQ)) > 0.5 \&\& !(bQ == 15))
     b0++;
    // reset collision counter
    coll = 0;
    //begin round with the desired slots
```

How to implement the ICODE ILT anti-collision

```
status = phpalI18000p3m3_BeginRound(&palI180003m3, 0,
        PHPAL_I18000P3M3_M_MANCHESTER_4, 0, 0, 0, 0, bQ, pStore);
    //check if a tag responds
    if (status == PH ERR SUCCESS)
      //ack the tag
status = phpalI18000p3m3_Ack(&palI180003m3, PHPAL_I18000P3M3_ACK_USE_CRC,
          pStore, &pBuffer, &len);
      //if the tag doesn't responds correctly send a nak to get him in the
next round
      if (status != PH ERR SUCCESS)
        status = phpalI18000p3m3_Nak(&palI180003m3);
        coll++;
      // else the tag is invented
      else
        memcpy(bCRC[successes], pBuffer, 14);
        successes++;
    //timeout occurs
    else if ((status & PH_ERR_MASK) == PH_ERR_IO_TIMEOUT)
      timeouts++;
    // collision occurs
    else if ((status & PH_ERR_MASK) == PH_ERR_COLLISION_ERROR)
      coll++;
    // do as many times as there are slots
    for (bi = 1; bi < (1 << b0); bi++)
      // next slot command
      status = phpalI18000p3m3_NextSlot(&palI180003m3, pStore);
      //check if a tag responds
      if (status == PH_ERR_SUCCESS)
```

How to implement the ICODE ILT anti-collision

```
//ack the tag
        status = phpalI18000p3m3_Ack(&palI180003m3,
            PHPAL_I18000P3M3_ACK_USE_CRC, pStore, &pBuffer, &len);
        //if the tag doesn't responds correctly send a nak to get him in the
next round
        if (status != PH_ERR_SUCCESS)
          status = phpalI18000p3m3_Nak(&palI180003m3);
        // else the tag is invented
        else
          memcpy(bCRC[successes], pBuffer, 14);
          successes++;
      //timeout occurs
      else if ((status & PH_ERR_MASK) == PH_ERR_IO_TIMEOUT)
        timeouts++;
      // collision occurs
      else if ((status & PH ERR MASK) == PH ERR COLLISION ERROR)
        coll++;
    // send last next Slot for the last Tag
    status = phpalI18000p3m3_NextSlot(&palI180003m3, pStore);
  printf("%d Tags found\n", successes);
  for (bi = 0; bi < successes; bi++)
    uint8_t bj = 0;
    for (bj = 0; bj < 14; bj++)
      printf("%02x", bCRC[bi][bj]);
    printf("\n");
```

How to implement the ICODE ILT anti-collision

return status;
}

10. Add the following code at line 336:

I180003m3Anticollision(pHal);

How to implement the ICODE ILT anti-collision

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How to implement the ICODE ILT anti-collision

4. Contents

1.	Introduction	3
1.1	Scope	3
1.1.1	What you need	3
2.	Step by step manual	3
2.1	Switching to SPI	
2.2	Replacing the NXP Reader Lib	
2.3	Editing the ISO18000-3.3 protocol	
2.4	Implementation of the anti-collision	6
3.	Legal information	10
3.1	Definitions	10
3.2	Disclaimers	
3.3	Trademarks	10
4.	Contents	11

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